This is the walkthru for Al when Al is Bugged Out

LOOK UNDER TABLE **TAKE BAG OPEN IT** TAKE MAC 10 **CHECK IT** LOAD IT (if it's unloaded) LOOK BEHIND COMPUTER TAKE WALLET WEAR BAG UNLOCK DOOR **OPEN DOOR OUT PUT MAC 10 IN BAG** TURN ON COMPUTER **SKYPE MIKE**

if the Net is down then continue if Net is up then the game tells Mike you're on the way.

TAKE KEY **OUT UNLOCK TRUCK OPEN TRUCK ENTER TRUCK CLOSE TRUCK** START TRUCK **EAST NORTH** WEST **OPEN TRUCK** OUT TAKE WALLET **OPEN WALLET BUY GAS ENTER TRUCK CLOSE TRUCK EAST NORTH EAST OPEN TRUCK OUT** TAKE PHONE

```
CALL MIKE
IN
TAKE WALLET
OPEN IT
BUY TICKET
Z
Z
Z
Z
7
CALL MIKE
OPEN CAB
ENTER CAB
Z
Z
Z
Z
Z
EXIT
KNOCK ON DOOR
IN (You automatically get Mike's stuff)
TAKE GUN
UNLOCK DOOR
```

OPEN DOOR OUT SHOOT GANG TURN ON BOX EXTEND ANTENNA TURN DIAL POINT BOX WEST **FOLLOW SIGNAL SHOOT GANG** POINT BOX WEST **FOLLOW SIGNAL SHOOT GANG** POINT BOX WEST **FOLLOW SIGNAL SHOOT GANG** POINT BOX WEST **FOLLOW SIGNAL** SAVE (you could get killed). SHOOT GANG POINT BOX NORTH **FOLLOW SIGNAL PUSH BUTTON** TAKE COMPUTER

PUT COMPUTER ON BOARD
OPEN COMPUTER
TURN COMPUTER ON
PLUG WIFI INTO BOARD
TURN ON WIFI
PULL LEVER
TURN SQUARE KNOB
PRESS CROSS BUTTON LEFT
PRESS CROSS BUTTON RIGHT
TURN ROUND KNOB
PRESS CROSS BUTTON DOWN
PRESS CROSS BUTTON UP
CHECK SIGNAL

Z

Z

Z

OUT

ENTER SAUCER

LIE ON COUCH

FASTEN STRAPS (OR STRAP IN)

Z

Z

Z

```
Z
Z
UNSTRAP (OR UNFASTEN STRAPS)
EXIT
EXIT
X ESCORTS
X WALKWAYS
FOLLOW ESCORTS
SIT ON CHAIR
Z
SLEEP
X BUTTON
PUSH BUTTON
FOLLOW ESCORTS
LIE ON COUCH
STRAP IN
ZZZ
UNSTRAP
EXIT
G
Z
X PLANT
TAKE PLANT
```

POINT PLANT AT MONSTER SAVE (Because you could get killed.) SQUEEZE SAC SIT ON SEATS

Z

Z

Z

FOLLOW PHOEBE
STEP ON DISK
X WALL
READ NOTE
X FLOOR

X SEGMENTS

now there are 2 possibilities to the puzzle Phoebe or Gina

if the puzzle is Phoebe then:

STEP ON P

STEP ON H

STEP ON O

STEP ON E

STEP ON B

STEP ON E

else if the puzzle is Gina then:

STEP ON G

STEP ON I

STEP ON N

STEP ON A

WEST
READ
SIGN
X SUIT PANEL
X EXPLOSIVES PANEL (Don't push it or you will get killed).
PUSH SUIT PANEL

There are 2 suit possibilites blue and red SAVE
WEAR BLUE SUIT OR RED SUIT
(depending on which is the safe suit)
PUSH BUTTON
WEST
SEARCH FLOOR

X TUBE PUSH END DROP TUBE

X NORTH DOOR X SOUTH DOOR X WEST DOOR MIKE, FEEL NORTH PANEL MIKE, FEEL WEST PANEL **PUSH NORTH COLD** G **PUSH NORTH WARM** G **OPEN NORTH DOOR NORTH** X BOX **SLIDE CATCH LEFT** SLIDE CATCH RIGHT SLIDE CATCH DOWN **OPEN BOX** PLUG GUN INTO SOCKET Z 7

SAVE (because player could get killed)

Z

SOUTH

PUSH WEST COLD

PUSH WEST COLD

PUSH WEST WARM

PUSH WEST WARM

OPEN WEST DOOR

WEST

SHOOT CREATURES

SIT ON CHAIR

EXIT

FOLLOW PHOEBE

FEEL SILK

FEEL

FUR

FEEL SATIN

X LIGHT

X CHAIR

SIT ON CHAIR

EXIT

EAT FOOD

DRINK NECTAR

UNDRESS
MAKE LOVE TO PHOEBE
X WATCH
LISTEN TO WHISPERING
G
SMELL

SMELL
SMELL
TALK TO TRAYER
THINK OF TRAYER
CHANGE BODY
YES

SIT ON CHAIR

X CONTROLS

X TULIP

X ROSE

X DAFFODIL

X DAISY

PUSH TULIP RIGHT

PUSH ROSE LEFT

PUSH DAFFODIL FORWARD (If you push the daisy the alarm will go off and you are

killed.)

CHANGE BODY

WAKE MIKE
GINA, MONITOR SCREENS
SIT ON CHAIR
PUSH DAISY (Alarm is now silence now it's
OK to do that)

EXIT

EAST

NORTH

SEARCH BOX

PLUG GUN INTO SOCKET

Z

Z

SAVE (Because like above you could get killed)

Z

LOOK UNDER BOX TAKE CHARGES

SOUTH
EAST
PUSH EXPLOSIVES PANEL (It's now OK)
TAKE BLOCKS
DROP BLOCKS

PLACE CHARGES GINA, TIE FUSES (CREATURES MAY OR MAY NOT APPEAR HERE SHOOT CREATURES **ENTER DISK SHOOT CREATURES SHOOT CREATURES** SHOOT CREATURES SAVE (Because you could get killed) SHOOT CREATURES **OPEN CAR** SHOOT CREATURES **OPEN CAR ENTER CAR CLOSE CAR FLY CAR OPEN CAR EXIT 7**. **ENTER SAUCER FOLLOW TRAYER** X DESK

LOOK UNDER DESK

TAKE CARD **READ CARD DROP CARD** X CONTROL **PUSH SHIELD BUTTON PUSH FIRING BUTTON** PUSH SAUCER CONTROL **PUSH FIRING BUTTON PUSH SHIELD BUTTON** X SCREEN **PUSH FIRING BUTTON PUSH SHIELD BUTTON** PUSH SAUCER CONTROL X SCREEN SAVE (You could get killed here) **PUSH FIRING BUTTON** ASK TRAYER ABOUT MIKE **FOLLOW TRAYER** WAIT SAVE FOLLOW RED WALKWAY G **GINA, SHOOT WOMEN**

OPEN DOOR
X SAUCER
OPEN SAUCER (Save here or you could get killed)
ENTER SAUCER

(a large amount of text is output here describing a space battle)

SEARCH GROVE

X DROPPINGS (note, game gives you back your sack and you're wearing it and it's open)
ASK MIKE ABOUT OBJECT
ASK GINA ABOUT OBJECT
ASK PHOEBE ABOUT OBJECT
ASK GINA FOR CUBE
ASK PHOEBE FOR PARCHMENT
ASK MIKE FOR GAUGE
UNROLL PARCHMENT (it's not ready to be unrolled yet)
PUT ALL IN SACK
EAST

TAKE DROPPINGS

SCATTER DROPPINGS

CLOSE SACK

PICK FLOWERS

TAKE RABBIT OPEN

SACK (IF YOU CLOSED IT)

TAKE CUBE

TURN CUBE

POINT GLASS SIDE AT SUN (or) POINT

CUBE AT SUN

EAST

LISTEN TO VOICE

EAST POINT CUBE AT TREE

PUT CUBE IN SACK (or you'll dro it and

GAME OVER MAN).

CLOSE SACK

EAST

NORTH

GATHER MOSS

DRINK WATER

SOUTH

SLEEP

SOUTH

X FRUIT SMELL FRUIT X BIRDS

SOUTH PICK MUSHROOMS

SAVE (Because mushrooms could be

poisonous)

EAT MUSHROOMS

PICK MUSHROOMS

CLOSE SACK (if you don't then the scroll

will be destroyed)

NORTH

FEED BIRDS

LISTEN TO BIRDS

OPEN SACK

SOUTH

PICK MUSHROOMS

PUT MUSHROOMS IN SACK

CLOSE SACK

NORTH

OPEN SACK

TAKE SCROLL

READ SCROLL

GIVE SCROLL TO PHOEBE (or) GINA

NORTH

EAST

SEARCH GROUND

SEARCH GROUND

SEARCH GROUND

X BOARD

X H CHIP

X S CHIP

DIG IN GROUND

X M CHIP

PUT CHIPS IN BOARD

EAST

X SHOVEL

X BUCKET

TAKE SHOVEL

DIG IN SAND

DIG IN SAND

TAKE BOX

X STEEL BOX

DROP BOX

OPEN BOX

TAKE CUBE

TURN CUBE POINT CUBE AT SUN

INSERT CUBE IN SQUARE HOLE TAKE GAUGE

TURN BOARD

PUT BOARD IN BOX

SCREW GAUGE INTO ROUND HOLE

CLOSE BOX

PUT BOX IN SACK

EAST

SAVE (Quicksand can be nasty)

NORTH

DRINK WATER

REST

WEST

WEST

STEP ON FIRST BLOCK

STEP ON LEFT BLOCK

STEP ON RIGHT BLOCK

STEP ON FORWARD BLOCK

STEP ON LEFT BLOCK

STEP ON RIGHT BLOCK

STEP ON FORWARD BLOCK

SOUTH

X CINDERS

SOUTH TAKE MUSHROOMS TAKE SCROLL **SHOW MUSHROOMS TO BIRDS** SHOW SCROLL TO BIRDS **CLIMB ON WINGED BRIDGE** Z Z SAVE (Because you could get killed) Z TAKE BOX **DROP BOX OPEN BOX READ GAUGE** PULL LEVER FLIP H SWITCH FLIP M SWITCH FLIP S SWITCH TURN WHEEL TAKE PACKET

OPEN IT

TAKE LETTERS

READ LETTERS

PUT LETTERS IN PACKET CLOSE PACKET TAKE STEEL BOX TURN WHEEL ASK PHOEBE ABOUT MIKE Z Z **DOWN ENTER CITY WEST** GIVE PACKET TO SCIENTIST **SIT ON SEAT WAIT X TICKETS** WISH FOR SAFE HOME **EXIT X BROADSHEET** TAKE BROADSHEET **READ IT**